

Shannon Parayil

PRODUCTION ASSISTANT

206.619.1170 - shannon.parayil@gmail.com
Greater Los Angeles, California



www.shannonparayil.com

Organization and collaboration are key aspects of the animation pipeline that excite me, and I enjoy being part of meetings, taking notes, and trying to help the pipeline become more effective and efficient for production staff and artists alike. I am an enthusiastic communicator, self-starter, collaborator, and dependable people-person dedicated to uplifting and supporting others with 5 years of experience in the animation industry. I have experience with Shotgrid and am proficient in Word, Excel, Outlook, Google Suite, Storyboard Pro, Zbrush, Maya, and all of Adobe Creative Cloud on both Mac and PC platforms.

EXTRACURRICULAR

Production Assistant - 'California Scenario' From Dara Resnik & James Takata

JANUARY 2025

- Created consistent feedback loops that allowed for smooth execution, allowing production to complete ahead of schedule
- Supported on-set producers and managed the roles and responsibilities of other production staff to help the production prosper
- Acted as a touchpoint between production staff by assisting with lock up, actor drop off, and crafty
- Carried out coffee, snack, and meal runs for actors and production staff on set

Production Assistant/Lighting Coordinator - Cat & Moth From India Barnado

OCTOBER 2019 - FEBRUARY 2020

- Handled the calendar, scheduled meetings, archived files, and verified shot list across different platforms
- Checked in with artists to assess progress while swiftly adapting to new programs such as Artella, Trello, and Slack

Guest Speaker @ Rise Up Animation: Design Trainee Program 101 Panel, Straight Ahead Animation Podcast, Asian Queens in Animation: Nickelodeon Artist Program Alumni Panel, Sacred Heart School: 2nd Annual Technology and Engineering Conference, DigiPen Institute of Technology, and UT Austin Animators Club

EXPERIENCE

Color Designer - Haunted Hotel

APRIL 2024 - JANUARY 2025

Titmouse

- Organized Photoshop file assets with color labeling and clear file management
- Spearheaded conversations in order to streamline pipeline and asset management
- Performed swiftly under pressure by taking on complex, last minute assets to assist with facilitating the pipeline
- Pivoted quickly by addressing stakeholder notes in less than 24 hours consistently
- Defined visual approach to color under supervision of art directors by creating color lead sheets for props, characters, and VFX

Background Designer - The Loud House: No Time to Spy & The Loud House

JUNE 2022 - MAY 2023

Nickelodeon

- Worked closely with art director to create set designs, floor plans, and orthographic designs with multiple angles as needed
- Iterated and completed all rough, revised and final designs, from creating thumbnail ideas to clean line art
- Clearly labeled Photoshop layer management and used proper nomenclature for PSDs and JPEGs
- Interceding at the last minute to help with fast approaching deadlines

Matte Painter/Illustrator - Disneyland's 'Wondrous Journeys' Fireworks Show

SEPTEMBER 2022 - NOVEMBER 2022

Mousetrappe

- Self-managed and deciphered notes professionally from art directors, adhering to guidelines and objectives
- Openly communicated progress of work to appropriate production staff
- Refined design concepts while maintaining Disney brand and licensing consistency

Freelance Background Designer, Visual Development Artist, Illustrator, & Comic Artist

Disney TV, Netflix, Sony, Cartoon Network, Dreamworks, TCL Research & more...

DECEMBER 2019 - AUGUST 2023

COMPLETED EDUCATION:

- Concept Design Academy - Background Design for Animation with Khang Le
- Concept Design Academy - Sketching for Environment with Ed Li
- The Workshop Academy - Virtual Plein Air Painting with Mike McCain
- DigiPen Institute of Technology - BFA in Digital Art and Animation

FEBRUARY 2024 - APRIL 2024
SEPTEMBER 2022 - DECEMBER 2022
JANUARY 2021 - MARCH 2021
AUGUST 2015 - APRIL 2019