



# Shannon Parayil

Visual Development Artist and Background Designer

## EXPERIENCE

### Freelance Background Designer on *We Baby Bears*, Burbank CA — *Cartoon Network*

JULY 2023 - AUGUST 2023

- Designing backgrounds under the art direction of Valerie Schwarz and background lead Cristina Zuniga

### Freelance Visual Development Artist on *Unannounced Short Film*, San Jose CA — *TCL RESEARCH AMERICA INC.*

MAY 2023 - JUNE 2023

- Creating set designs, floor plans, orthographic designs under the direction of Daniel Rogers Smith and Alexis Wong

### Freelance Background Designer on *The Loud House/Unannounced Film*, Burbank CA — *Nickelodeon*

MARCH 2023 - MAY 2023, JUNE 2022 - SEPTEMBER 2022

- Drew locations and designing backgrounds under the art direction of Jisoo Kim
- Designing backgrounds under the art direction of Gabrielle Dolby and background lead Michal Wright-Ward

### Matte Painter/Illustrator on *Disneyland's Wondrous Journeys*, Burbank CA — *Mousetrappe | Now Medici Media*

SEPTEMBER 2022 - NOVEMBER 2022

- Designing projections for the 100 year anniversary fireworks show, "Wondrous Journeys" at Disneyland

### Freelance Visual Development Artist on *Unannounced Show*, Burbank CA — *Disney Television Animation*

MAY 2022 - AUGUST 2022

- Developing environment style and 5 backgrounds for an animation test

### Visual Development Artist on *Fixed*, Culver City CA — *Sony Pictures Animation*

MAY 2022 - JUNE 2022

- Designing environments under director Genndy Tartakovsky and production designer Scott Willis

### Freelance Background Designer on *Boons And Curses*, Burbank CA — *Netflix Animation*

FEBRUARY 2022 - MARCH 2022

- Drew backgrounds under the art direction of Drake Brodahl and Chris Tsirgiotis on 2 episodes of season 1

## CONTACT

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## PORTFOLIO

[www.shannonparayil.com/](http://www.shannonparayil.com/)

## SKILLS AND SOFTWARE

Cintiq Proficiency

Windows and Macintosh Proficiency

Adobe Photoshop

Procreate

Outlook Proficiency

## EDUCATION

**Concept Design Academy**  
Pasadena, CA —

*Sketching for Environment with Ed Li*

SEPTEMBER 2022 - DECEMBER 2022

**The Workshop Academy**,  
Redmond, WA —  
*Virtual Plein Air Painting with Mike McCain*

JANUARY 2021 - MARCH 2021

**DigiPen Institute of Technology**,  
Redmond, WA —  
*BFA in Digital Art and Animation*

AUGUST 2015 - APRIL 2019

## SOCIAL MEDIA



**Background Designer on *Velma*,  
Burbank CA — Warner Brothers Animation**

NOVEMBER 2021 - DECEMBER 2021

- Created backgrounds under the art direction of Valerio Ventura and background lead Clarke Snyder on 2 episodes of season 1

**Location Designer on *The Proud Family: Louder and Prouder*,  
Burbank CA — Disney Television Animation**

JUNE 2021 - OCTOBER 2021

- Designed 5-10 backgrounds every 2 weeks on 8 episodes of Season 1 under the art direction of Eastwood Wong

**Freelance Comic Artist,  
Burbank CA — Papercutz**

MAY 2020 - JULY 2021

- Did the layouts and the final inking on The Loud House Comics under the supervision of Jeff Whitman

**Background Designer/Color Designer on *The Loud House*,  
Burbank CA — Nickelodeon**

FEBRUARY 2020 - JUNE 2021

- Completed the lineart of 15-35 backgrounds every 2 weeks on 30 episodes of season 5 and 6 under the art direction of Ashley Kliment-Baker

**Nickelodeon Artist Program: General Design,  
Burbank CA — Nickelodeon**

JANUARY 2020 - JULY 2020

- Worked on The Loud House as a Background Designer with mentor Ashley Kliment-Baker
- Created 8 pieces for an art book to market the artist program
- Developed a weekly social media series for a total of 24 designs

**Freelance Illustrator,  
San Francisco CA — Allison+Partners**

NOVEMBER 2019 - DECEMBER 2019

- Created 2 PSA illustrations about holiday fire safety

**Character and Background Clean-Up Artist,  
Redmond WA — Breaking Games/Sketch to Animate**

MARCH 2019

- Drew the final line of 20 cards and the cover art of the board game 'Dungeons are Dangerous!'
- Collaborated and communicates through email quickly and effectively, efficiently producing work for my superior, Travis Blaise
- Actively sought critique while working within a tight deadline and took feedback in a professional manner